

PATENT APPLICATION FEE DETERMINATION RECORD  
Effective December 8, 2004

10/8/4954

CLAIMS AS FILED - PART I

(Column 1) (Column 2)

TOTAL CLAIMS		
FOR	NUMBER FILED	NUMBER EXTRA
TOTAL CHARGEABLE CLAIMS	minus 20 =	*
INDEPENDENT CLAIMS	minus 3 =	*
MULTIPLE DEPENDENT CLAIM PRESENT		<input type="checkbox"/>

\* If the difference in column 1 is less than zero, enter "0" in column 2

SMALL ENTITY  
TYPE

OTHER THAN  
SMALL ENTITY

RATE	FEES	RATE	FEES
BASIC FEE	150.00	OR BASIC FEE	300.00
X\$ 25 =		OR X\$50 =	
X100 =		OR X200 =	
+180 =		OR +360 =	
TOTAL		OR TOTAL	

CLAIMS AS AMENDED - PART II

(Column 1) (Column 2) (Column 3)

AMENDMENT A	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	67   00   00	
					RATE	FEES
Total	* 27	Minus	** 50	= -		
Independent	* 3	Minus	*** 5	= -		
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM <input type="checkbox"/>						

SMALL ENTITY

OR

OTHER THAN  
SMALL ENTITY

RATE	ADDI- TIONAL FEE	RATE	ADDI- TIONAL FEE
X\$ 25 =		OR X\$50 =	
X100 =		OR X200 =	
+180 =		OR +360 =	
TOTAL ADDIT. FEE		OR TOTAL ADDIT. FEE	

AMENDMENT B	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	(Column 1)	
					(Column 2)	(Column 3)
Total	* Minus	**	=			
Independent	* Minus	***	=			
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM <input type="checkbox"/>						

RATE  
ADDI-  
TIONAL  
FEE

OR RATE  
ADDI-  
TIONAL  
FEE

RATE  
ADDI-  
TIONAL  
FEE

RATE	ADDI- TIONAL FEE	RATE	ADDI- TIONAL FEE
X\$ 25 =		OR X\$50 =	
X100 =		OR X200 =	
+180 =		OR +360 =	
TOTAL ADDIT. FEE		OR TOTAL ADDIT. FEE	

AMENDMENT C	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	(Column 1)	
					(Column 2)	(Column 3)
Total	* Minus	**	=			
Independent	* Minus	***	=			
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM <input type="checkbox"/>						

RATE  
ADDI-  
TIONAL  
FEE

OR RATE  
ADDI-  
TIONAL  
FEE

RATE  
ADDI-  
TIONAL  
FEE

RATE	ADDI- TIONAL FEE	RATE	ADDI- TIONAL FEE
X\$ 25 =		OR X\$50 =	
X100 =		OR X200 =	
+180 =		OR +360 =	